
Train Simulator: Hidaka Main Line: Tomakomai - Hidaka-Mombetsu Route Add-On

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About This Content

The wonderfully scenic Hokkaido region, by Partner Programme developer Union Workshop, brings the coastal Hidaka Main Line to life!

In 1913, the Tomakomai Light R 5d3b920ae0

Title: Train Simulator: Hidaka Main Line: Tomakomai - Hidaka-Mombetsu Route Add-On

Genre: Simulation

Developer:

Union Workshop

Publisher:

Dovetail Games - Trains

Franchise:

Tr

English

train simulator hidaka main line tomakomai - hidaka-monbetsu route add-on. train simulator hidaka main line tomakomai - hidaka-monbetsu route add-on

I am calling for an expansion update for this route, it's just not complete without the corridor between Hidaka-mombetsu to Samani that would complete this excellent route from Tomakomai to Samani of the Hidaka Main Line I'd also like to see the Tomakomai rail corridor main line expansion, this would allow us to have electric trains to drive including freight trains PLEASE!!! Continue the Tomakomai rail corridor to Shiraoi and then to Hayakita and then to Bibi it's NOT much to ask and please add main line traffic including freight, it just looks very lonely to be the only driver on this route Thank you so much for such an excellent route, I hope that you do consider my request for an expansion including adding main line traffic and driving activities. Well, I liked this one, once you learn the train it's pretty easy, the line is very simple and runs along the shoreline, you can even hear the waves crashing, birds singing and see ships in the sea! But, there isn't much to do, other than look at the scenery, this might get boring really fast, even with the beautiful surroundings. I didn't really hit any trouble or bugs on this one,

so if you just like short quiet train rides, then I would go for this one.. Made by Union Workshop who did the previous two Japanese routes both of which are very good. It's only about 50km long and only comes with one (DMU) train but the price seems fair at u00a314.99. Update: Well I took the plunge and purchased - 6/10. The route bears all the trademarks of a Union Workshop project, thick grass either side of the line, custom buildings and everything placed to precision. But I have to say not only is the route quite short it is not very exciting either in terms of the scenery or the railway infrastructure. It's essentially a basic single track branch railway that runs through flat land, sometimes near the sea. I have to say the description supplied by DTG to Steam had me expecting to be running under sheer cliffs on a sea wall and popping in and out of tunnels with views to take your breath away. It's pleasant enough if you like a run through flat country but if UW wanted to showcase something on Hokkaido there are far more interesting railways to choose from - the Seikan Tunnel with its approaches either side or the Otaru to Niseko route which was the route in Tomy's SL de Ikou for the PS1, all those years ago. The first tutorial scenario would not complete as it kept telling me I hadn't switched on the cab heater (when I had) and having departed late on the second scenario after figuring out how to start the train (in addition to the usual procedures you need to hit "x" to activate the control desk) was impossible to make up time. The Kiha 130 DMU needs better sounds and suffers from the usual DTG DMU cruise lock syndrome. The scenario just ended at a station in the middle of nowhere with track visible in the distance, but apparently is the end of the line. I may keep it as an asset collection but not up to the level of UW's previous offerings in particular Forest Rail and barely worth even the lower asking price.. I am calling for an expansion update for this route, it's just not complete without the corridor between Hidaka-mombetsu to Samani that would complete this excellent route from Tomakomai to Samani of the Hidaka Main Line I'd also like to see the Tomakomai rail corridor main line expansion, this would allow us to have electric trains to drive including freight trains PLEASE!!! Continue the Tomakomai rail corridor to Shiraoi and then to Hayakita and then to Bibi it's NOT much to ask and please add main line traffic including freight, it just looks very lonely to be the only driver on this route Thank you so much for such an excellent route, I hope that you do consider my request for an expansion including adding main line traffic and driving activities. This is an amazing route. The scenarios are very well made and the scenery is beautiful. I'd recommend this to those who enjoy slow and short routes and to those who want to have a break from high-speed routes. P.S. It's a pity it only includes a part of the route.. Made by Union Workshop who did the previous two Japanese routes both of which are very good. It's only about 50km long and only comes with one (DMU) train but the price seems fair at u00a314.99. Update: Well I took the plunge and purchased - 6/10. The route bears all the trademarks of a Union Workshop project, thick grass either side of the line, custom buildings and everything placed to precision. But I have to say not only is the route quite short it is not very exciting either in terms of the scenery or the railway infrastructure. It's essentially a basic single track branch railway that runs through flat land, sometimes near the sea. 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It's a pity it only includes a part of the route.. Not as quality as the Wakayama Line DLC, a bit lacking scenery if you look away from the tracks and old Kuju assets in quite a few places, only comes with the KiHa 130 as the only train on the route and there are no lovely voice announcements like on the Wakayama route. But overall it's still lovely, with barely any changes in elevation is easy to drive on and is an excellent route to get that Japanese rural diesel railcar feel.. Better than Story of Forest Rail, but not as good as Wakayama & Sakurai Lines. The KiHa 130 railbus is pretty well made. The route is well made too, but it can be a tad boring. The single-track route features a length of little over 40km with 80km/h top speed and 8 stations. The landscape is flat, the tracks are straight and the villages are pretty small. The open landscape is still pretty though, and the KiHa 130 is fun to drive as well with its 2-gear gearbox.

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